

class**plash**

WORLD **of** MUSIC

World of Music Curriculum

(Program for Music Education K12)

certified by



Note: This curriculum/program is divided in 4 levels, starting from the early stages in the field of music education! The first level can be applied to children from 5 years up and can be readjusted to older ages according to the teachers evaluation / diagnostics.

World of Music Curriculum

The **World of Music Curriculum** is a program based on the music curriculum used in European public schools and on the global prize winning project "Oratio Classroom - The World of Music". The main goal is to establish a pattern between contemporary music education and the best practice of using the software, apps, and video games developed by [Classplash](https://classplash.com).

The World of Music is an educational adventure that occurs in a **planet full of musical challenges!** Student and teacher embark on an amazing journey where they meet our characters: in [Hello Music](#) & [Baby Composer](#) our sweet animated music notes, in [Rhythmic Village](#) funny beings full of rhythm, and in [Flute Master](#) a little dragon that needs their recorder skills! But it will not end here, in [Cornelius Composer](#) they will unfold their creativity by composing their own sheet music and in [Harmony City \(in development\)](#) they need to electrify/illuminate cities with the power of music by playing their ukulele or guitar. So with the support of technology, students can overcome the difficulties inherent of sight-reading (Sheet Music Reading) and explore areas like rhythm/melodic senses and dynamics, and improve their instrumental skills.

Classplash website: <https://classplash.com>

Used Worldwide

Among others, these are 3 examples where you can see children using our apps and software in classroom based on this program. www.youtube.com/c/classplash ([link](#))



Brasil



Canadá



Taiwan

Educators Navigation System



Note: Educators can project our musical planet in every lesson! A planet full of musical challenges is waiting for students! Dive into the World of Music! Find our App Launcher "Navi-System" [here](#).

Material used:



Interactive WB



Projector



Speaker



Mic



Classplash Apps



Teachers Device



Students Device



Guitar



Ukulele



Piano



Kazoo



Boomwhackers



Recorder(s)



Orff Instruments



Orff Percussion



Drums

Generic Objectives

- 🎧 Develop the **taste for music**
- 🎧 Develop the **taste for the act of singing**
- 🎧 Develop **self-confidence** and **expression**
- 🎧 Support the **personal development** and **intellectual interdisciplinarity**,
- 🎧 Identify and explore **different patterns** of **musical representation** - conventional and non conventional - and explore the **symbols of sight-reading** (sheet music reading) and apply them to create **own compositions** always using technology and the software solutions of Classplash's World of Music.
- 🎧 Develop **auditory acuity, hearing skills, rhythmic, melodic and harmonic sense** through the use of instruments, movements and technological tools,
- 🎧 Promoting the best practices of **singing and the act of playing instruments**:
 - **Experiencing sound** using kazoo and voice
 - **Rhythmic Exploration** using Orff instruments
 - **Melodic Exploration** using recorder & melodic Orff instruments
 - **Harmonic Exploration** using ukulele & Orff/recorder ensemble
- 🎧 Stimulate **fine/gross motor skills** and **coordination** with instrumental practices (referred in the previous example).
- 🎧 Unfold **creativity** and improve **expressive capabilities**, individually and in group.
- 🎧 Provide a **theoretical education** using "gamified" methods.
- 🎧 Provide **fundamental principles** of music education so that they can be applied in learning an instrument.
- 🎧 Use acquired knowledge in **musical events** like auditions, shows, concerts and recording sessions.

Music Sailor

Specific objectives - Level 1




- Explore **vocal sounds** (all of which children are able to produce).
- Identify **isolated sounds** from **the environment** (nature, surrounding sounds such as transports, animals, musical instruments and simple or mechanical objects).
- Explore concepts related to musical **Dynamics** such as **fortissimo**, **pianissimo**, **crescendo**, **diminuendo**, **forte**, **mezzo forte** and **piano**.


- 🎧 Develop sense of rhythm using enchanting **rhymes** and **songs**.
- 🎧 Experience **corporal percussion**, **beats** and **claps**.
- 🎧 Sing along music with **gestures** and **corporal percussion**.
- 🎧 Explore **movement** and **sound** freely using vocal sounds, instruments melodies and songs.
- 🎧 Experience and explore **beat**, **timing** (time signature) and **tempo**:
 - 🎧 Presto
 - 🎧 Moderato
 - 🎧 Lento
 - 🎧 Accelerando
 - 🎧 Ritardando

- 🎧 Introduction to **rhythmic patterns** (reading) and experience **rhythm** using:

- 🎧 Sound and **silence** organized with the **beat**.

- 🎧 *Example*  **RV T1**

- 🎧 **Two sounds** and **silence** with the same duration in a beat.

- 🎧 *Example.*  **RV T2**

- 🎧 Time signatures: 4/4 and 2/4

🎧 Recognize **rhythms** and **circles of life** like (heart)beat and breathing, circles of nature (night/day, seasons of the year) etc.

🎧 Develop the sense of **musical form**:

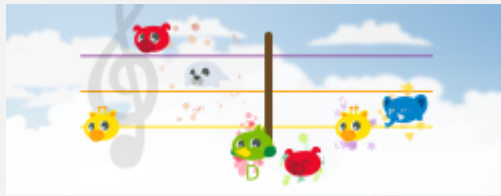
- 🎧 Organizational Elements
- 🎧 Repeating Elements
- 🎧 Ostinato

🎧 Play/Reproduce **small melodies** with voice and instruments.

🎧 Introduction to **melodic sight-reading** and experiencing melody with the following melodic-**interval** progression (*Orff and Wuytack*):

- 🎧 Bitonic (sol-mi) or (G-E)
- 🎧 Tritonic (Sol-lá-sol-mi) or (G-A-G-E)
- 🎧 Tetratonic (sol-lá-sol-mi-dó) or (G-A-G-E-C)
- 🎧 "Folkloric" (mi-ré-dó) or (E-D-C)
- 🎧 Pentatonic (sol-lá-sol-mi-ré-dó) or (G-A-G-E-D-C)

🎧 Experience melodies based on **major pentatonic** scales. Example: in C and F (whole steps).



Example

🎧 Explore and **perform accompaniments** (orchestrations, vocalizations...) developing the **harmonic sense** with **simple chord progressions**: I-V, I-IV-V, and from I-ii, I-iii, I-vi.

🎧 Use **musical instruments** creatively and freely:

- 🎧 **Kazoo** (melody)
- 🎧 **Orff Instruments of indefinite pitch** (tambourine, claves, hand drums, maracas, etc) (rhythm)

Write us to info@classplash.com or become a Microsoft Teams member to get free access to our full World of Music Program.